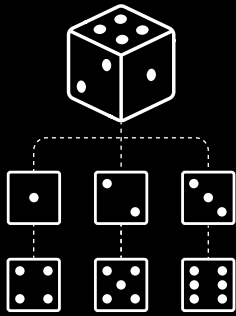


# Client Requirements

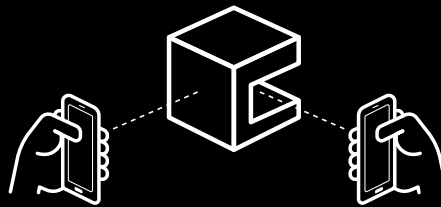
What we need to create renders

## 1. PRODUCT IMAGES

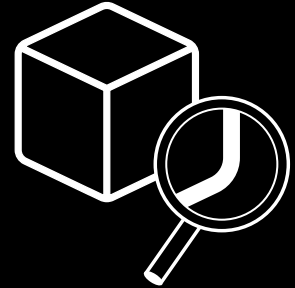
Follow these directions so that we can build the most accurate model



- Pretend the product is a dice, we need an image of each number.
- **Specifically:** front, back, left side, right side, top, bottom.



- Images should be taken at eye level of each side.
- Product should be centered in frame.
- Each image should be taken from the same distance to the product.



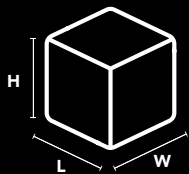
- We'll also need a few closeup images to see the material and textures.

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If the product has separate parts, we'll need the above for each part.

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## 2. DIMENSIONS AND ASSETS



- Product dimensions (L x W x H)



- Logo and label design files (if applicable)

